

Summary:

The sculpt is an artist contest for amateur and independent sculptors. The goal of the competition is to find the best artist rendition of a character pulled from the pages of the comic books from which they were created. As a team we also seek to bolster the awareness and performance of those 'Indy comics' represented on the show.

The show format will be as follows:

- Intellectual Property owner interview with the Brothers Boyd. This interview will establish the character, outline the synopsis, and discuss what the owners think they want to see in a finished sculpture of their character(s) and scene.
- The brothers Boyd will impart this information to the show Host (Tony the Toy rat), the host will then disseminate the information to the judges and contestants.
- The show will follow the judges and what they're doing followed by the contestants and a short blurb about them.
- The show will go over the top ten (10) contestants' video, and artist submissions (digital or hand drawn). Based on these designs five (5) sculptors will be selected to submit their final artwork to the judges.
- The judges, along with the owner of the IP, will render a final winner. That winner will receive \$1000.00

The timing:

- Each Episode will be filmed over a four-week period.
- Each contestant must have their 30-60 second video submission entered in the three days.
- The beginning of the second week, the field will be narrowed to a maximum of ten (10) contestants who will offer their digital or hand rendition of the character development they intend to deliver.
- The end of the second week, the final group of contestants will be selected (total 5) who must then 'render' and print or finalize and develop their sculptures for delivery.
- The third week all sculptures must be with the judges. The judges will review the finished pieces and select a winner.
- The episode will be edited and aired by the end of each month.
- The show will have 'regular season' of 11 months with the 12th month culminating in a sculpt-off between the year's first 11 winners for a potential prize payout of 10k and Annual Sculpt champion.



The rules:

- 1. Contestants can be freelance or have full time employment as a sculptor, working freelance.
- 2. Contestants can be related to judges. We have faith in the judge's integrity.
- 3. Contestants can be part of a 'group or company' of sculptors, as long their submission is representative of their work individually.
- 4. Contestants must first submit a 30-60 second introductory video. This video will be used during the show to illuminate the individual sculptor. Contestants must agree to allow 'The Sculpt' show and is marketing partners to air the video submissions.
 - a. Contestants will secure link google drive for all digital submissions.
 - b. Contestants will receive secure link for google drive after requesting to be a contestant and receiving confirmation of that receipt.
 - c. Failure to submit the required information within the given time will disqualify the potential contestant from moving forward
- 5. Contestants moving to the 'second round' of the competition will be alerted by whichever means they have elected to be contacted by. Those sculptors contacted will then have three (3) days to submit their artist rendition, hand drawn or digital representation of what they would build for the judges.
- 6. The third round will see only five of the contestants make it through to create the actual sculpture for the competition.
 - a. The sculpture created will not be reimbursable.
 - b. The cost of delivery will be reimbursed to the sculptor, upon receiving a legitimate receipt for expenses incurred.
 - c. Submissions will not be accepted 'in person'.
 - d. Sculptures sent up for judging shall NOT be returned.
 - e. Sculptors must send 30-60 second video of the work in-production.
- 7. Submission deadlines will be absolute. Submissions received up to one day late will be at the discretion of the judges to review. More than one day and the sculpture will be disqualified.
- 8. Contestants must be available for 'final judgement' Zoom review with Judges.
- 9. Contestants creating sculptures for individual intellectual property owners does not constitute a license to continue to create those sculptures, or their likeness without the permission and appropriate licensing agreement with the IP owner.
- 10. The Sculpt contest will have first right of refusal regarding production of licensed products as they pertain to the sculpt contest.
- 11. Ongoing production of sculptures created as a result of The Sculpt Contest, being licensed to The Sculpt Contest, shall offer the sculptor creator an additional bonus lump sum to release their design(s) to the owner(s).



- 12. Contestant payout shall be handled by certified check or money order. These monies will be sent, paid out, on the day the winner of the episode is announced.
- 13. The winning contestant must agree to allow The Sculpt contest to use their likeness, videos, images and winning work for promotions in perpetuity.
- 14. Material Make up
 - a. 3D printed materials Selective laser sintering (SLS) 3D printers, Selective laser sintering (SLS) 3D printer's Selective laser sintering (SLS) 3D printers.
 - b. Wood Sculptures are allowed but must be moldable for reproduction.
 - c. Clay or hand sculptures are allowed but must be moldable for reproduction.
- 15. Finally, and most importantly all designs, sculptures and or other finished products sent in for judging shall be represented as created by the sender. There should be no other claimants to the artistic ownership or development of the product(s). The Sculpt Gameshow, its owners, and their sponsors will operate under the direct knowledge that this criteria, having been established prior to entering into the contest, was strictly adhered to.
 - a. If a winning sculptor has a claimant come forward regarding their submission it will be investigated.
 - i. If found guilty the winning sculptor will have all winnings revoked, the guilty party will be forbidden from entering future seasons.

That's it! Good luck to you all!

Sincerely,

The Sculpt Show mgmt..